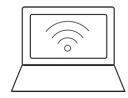


Mechanisation, steam power, weaving loom Mass production, assembly line, electrical energy Automation, computers and electronics

Cyber physical systems, Internet of things, networks



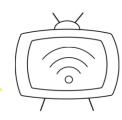
Digital Natives



- Likely grew up with technology
- Comfortable with digital solutions and app
- You are social media constantly looking for the new
 - Threads and chat your norm
 - Online over in person meet ups



Digital Immigrants



- Open to the possibilities of technology
- Healthy FOMO but not concerned its all a bit fast
 - Keen to learn more and to stay relevant, but unsure if you're too late
 - A voyeur of social media, with one toe in
 - Messaging and meet ups are your thing



Digitial Resister



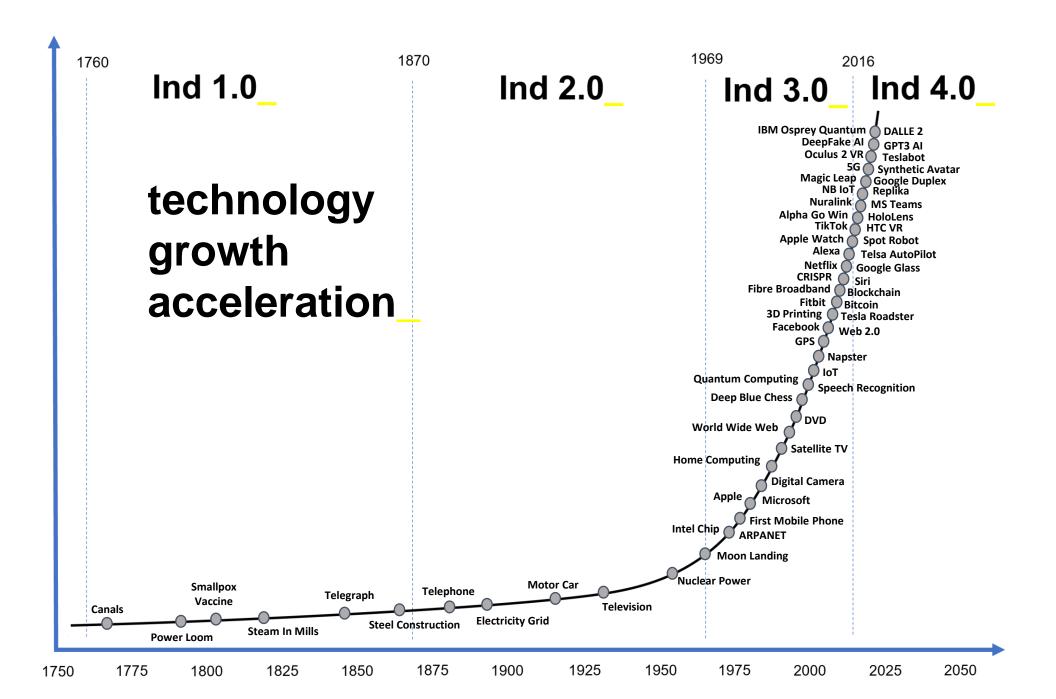
- Cautious and intelligent observer
 - Traditional
- Bringing an important balanced view
- Avoid social media, but a professional peeper on the QT
 - Face to face or the phone for you

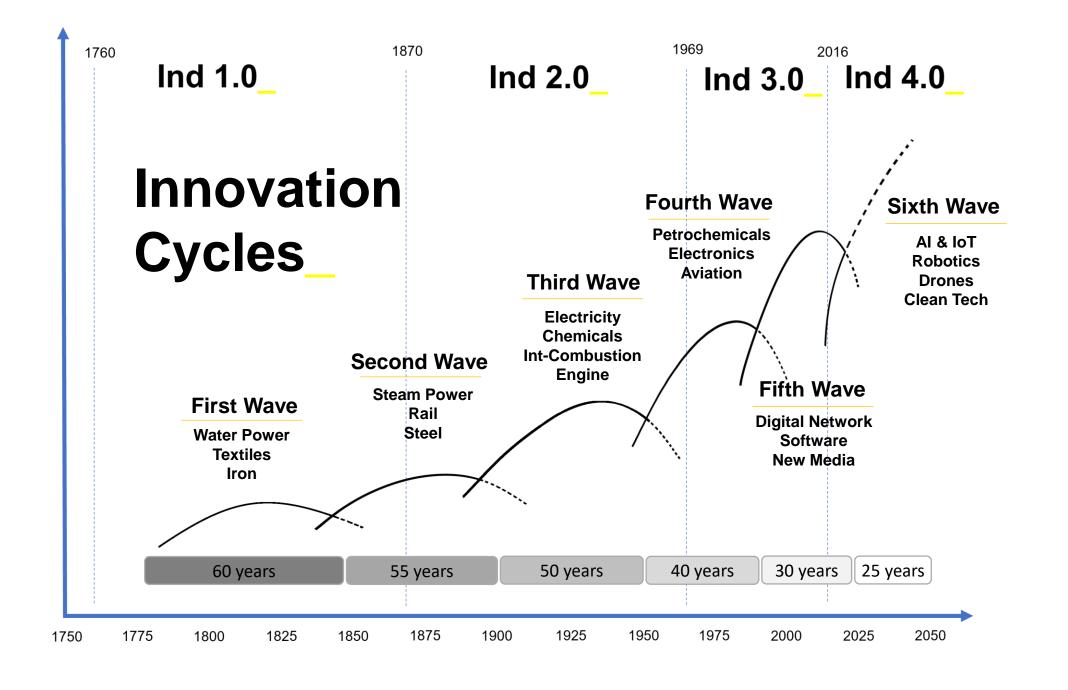


Digital Adopter



- Embracing new technologies
 - Gadget collector
 - Big phone brigade
- Pushing the 'Art Of The Possible'
- Asking the why and the why not
- Multichannel comms flexing for your audience





types of Al

Line of Reality

Narrow_ (ANI)

Machines that perform a narrowly defined set of specific tasks



General_(AGI)

Where AI is able to think & make decisions like humans



When AI surpasses human beings



Reactive

Machines that operate solely based on the data present. Reactive Al cannot form inferences from the data to evaluate their future actions.,

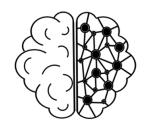
E.g. Deep Blue beating Chess Champion Gary Kasparov



LimitedMemory

Al that can make informed and improved decisions by studying the past data from its memory learns all the time, constantly improves

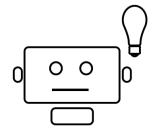
E.g. Self Driving Cars, Data Science, Scout



TheoryOfMind

Theory of Mind AI will focus mainly on emotional intelligence so that beliefs and thoughts can be better comprehended

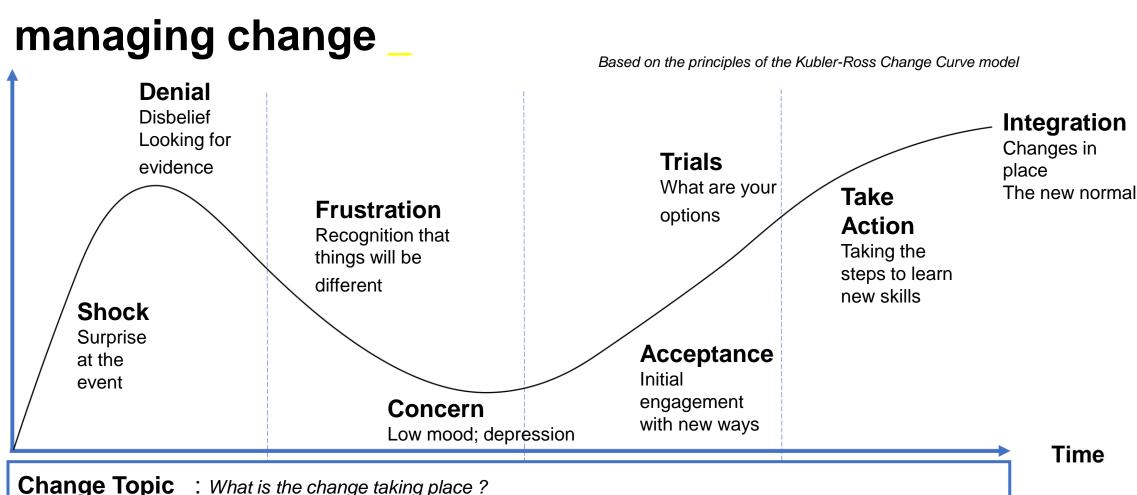
E.g. Hal



SelfAware

Self-Aware AI is when machines have their own consciousness and become self-aware.

E.g. Terminator



Change Topic: What is the change taking place?

Change Challenge_: Why is it a problem/impact?

Actions Do the Research

Competence

Ø

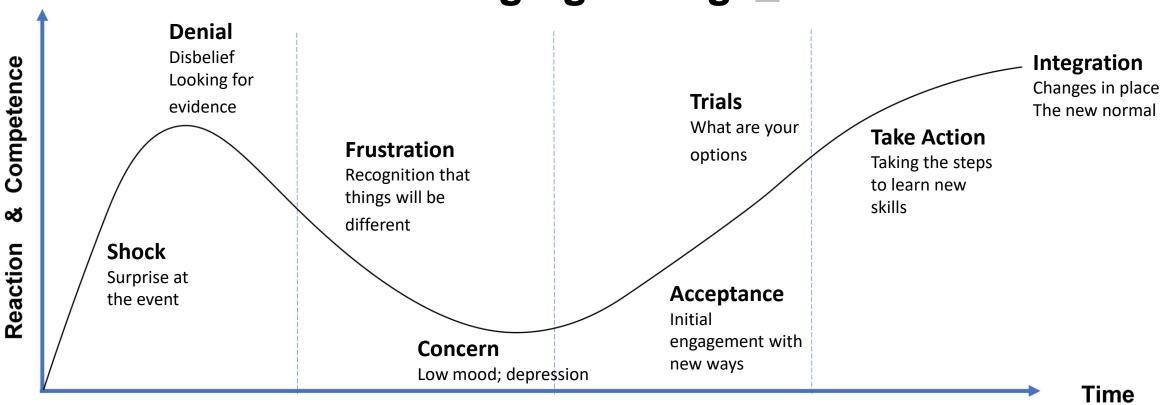
Reaction

- Its it real & likely to happen?
- What are the Insights?
- What are the timeline?
- What are the gaps in your current knowledge & skills
- Review you current skills
- Strength & Weakness analysis

- **Bolstering Existing Skills**
- **New Learning**
- Look at the options testing, trialling, alternatives

- Have a learning plan in place
- Have a basic or advance knowledge or a view on the topic
- First Mover Advantage

Managing Change_



Based on the principles of the Kubler-Ross Change Curve model

All images are also available to view and download at www.futureofus.co.uk